
Lost In The Ocean VR Torrent Download [FULL]



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About This Game

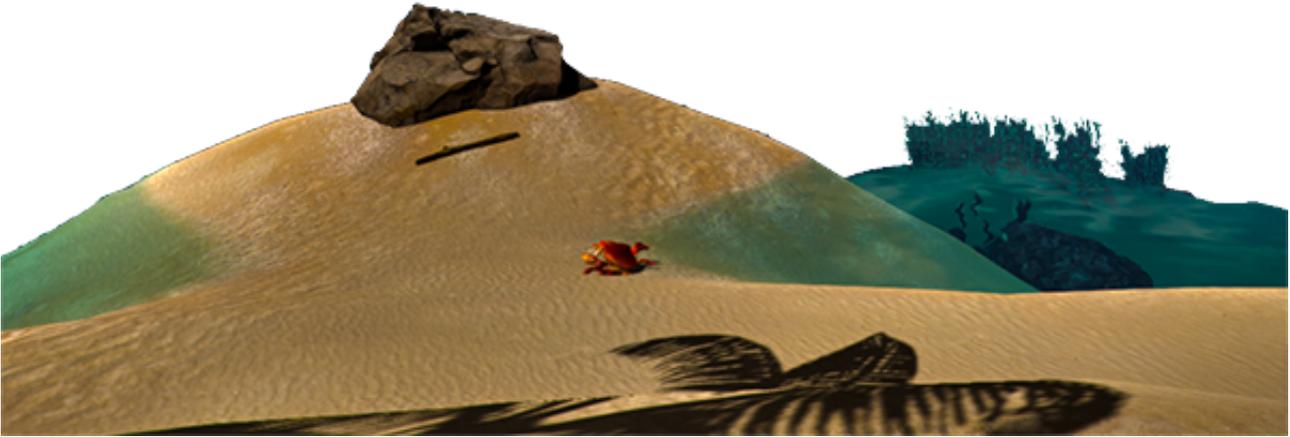
Close your eyes, put your VR headset on, and you'll become a shipwrecked man, on a tropical island in the middle of Pacific Ocean.

First of all, you have to survive.

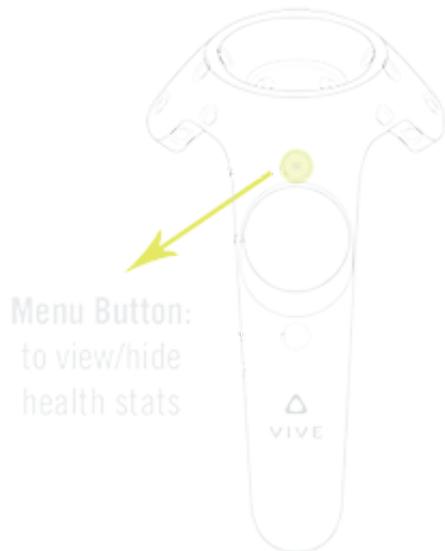
That's because your hunger and thirst will make you suffer, like in real life.

So you have to understand how to satisfy your primal needs, interacting with animals or plants that you will find on the island. Of course you will need to craft some tools, using rocks, wood, plants, and start a fire to cook or to have light during the night. But, if surviving is your first objective, the second one is to escape the island. To achieve to runaway, you'll have to build a raft and face the Ocean's waves.

Can you handle it?



GAME CONTROLS



Menu Button:
to view/hide
health stats



Trackpad:
to move in
space with
Teleport



Trigger Button:
to pick up or throw
objects

ABOUT THE PROJECT

This will be the first release of the game, further updates are coming soon.

Our desire is to continue working on it, implementing the game with new interactable objects, food, drink, tools, animals and, most of all, we would love to add new islands and the way to move from one to the other.

So, in this first phase, we will really appreciate all your feedback and advices, of any kind, they will help us to develop a better game.



Title: Lost in the Ocean VR
Genre: Action, Adventure, Indie, Simulation
Developer:
Tunnel Vision Studio
Publisher:
Tunnel Vision Studio
Release Date: 24 Feb, 2017

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Minimum:

OS: windows 10

Processor: Intel™ Core™ i5-4590 or AMD FX™ 8350, equivalent or better

Memory: 4 GB RAM

Graphics: NVIDIA GeForce™ GTX 970 , equivalent or better.

Storage: 2 GB available space

English







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9/10 I LOVE IT! (but I wish it was better too)

If you are a huge Trek fan like me, this game has the potential to be the best VR experience of all time. In fact, this game is what convinced me to buy a Vive. It is 100% worth a buy in it's current state, however it does have some flaws, and I hope the developers will continue to support this product with updates and DLC (I will absolutely throw hundreds of dollars at this game if that happens).

DLC Update: Wow, thank you Ubisoft for an amazing recreation of 1701-D. Excellent job! Please keep making DLCs and I'll keep buying!

Edit: I'm removing all my critiques/suggestions. This game with the DLC now covers just about everything I could want from it. For everything else, there's Stage 9 (if you are a trek fan, google it, you won't be sorry). This game has a lot of potential. Hopefully will be developed in the future.

Art style reminds me good old Warcraft 3. Gameplay is pretty nice and simple. Probably would be successful as a mobile game. I would introduce some simple character progression to add more depth during the matches.

. Rating 7.5/10

What is it?

2d sidescroller, controlling a ship to solve puzzles using water, lava and a magnetic liquid to save your crew members.

The Good:

+ The game's main premise has you navigating the environment, destroying the environment so that water and lava can mix forming new terrain for you to destroy and progress further along. Keep in mind this is a simplified version of the game, as you progress the game introduces some new mechanics and ships to keep things varied.

+ Combining the different liquids together is really cool and adds a fresh new gameplay idea, combining different liquids together provides different results.

+Graphics fit the environment nicely

+ Some cool boss battles

+ Achievements are easy to get and shouldn't provide too much trouble.

The Bad:

- The game doesn't really take its ideas far enough leaving a very easy game. The game doesn't get that much harder as you progress either. I was a bit disappointed when I beat the game.

-Roughly 3 hours long, 5-7 hours if you go for achievements.

Conclusion

Although I had fun, I felt the game was a bit basic for my taste. I would have liked the game to be a bit more challenging especially in regards to the puzzles as the game does introduce some cool elements later on in the game.. looks like a good game ????? you can not play with joystick key bound only not good. if you ever wanted to do the floss in Monster Hunter and have all your friends be disappointed in you then this is the gesture for you!

Just like the game, the soundtrack is awesome. And comes with bonus tracks not in the cd version. Get this if you are a fan of nuclear throne.. Very psychedelic, very mellow wit, interesting gameplay, glad i backed it.. Another project Genome Osiris

two bit developers like this and STEAMs inability to Filter blatant cash grabs are whats going to kill Early Access as a funding model

DO NOT BUY IT IS NO LONGER IN ACTIVE DEVELOPMENT

the scam artist/s responsible: rumor is James Martin is trying this again with ANOTHER project. If I find name project/game will update review with it so more people don't get scammed by this guy.

James Martin - Main Developer/Programmer/User interface (aka mawhrin-ske)

Vincent Van Diemen - Producer/Management consultant (Creator Nexus Jupiter incident)

Peter Hyder - Marketing and project co-ordination

Brian Purkiss - Website (PAmatches)

Daniel Schmelling - Skyboxes

John Harper - Writer

Jim and Annie Groth - Website

Mathias - Artwork/3d modeller(Had worked on Deep space settlement)

Alexander - Graphics (Coder?)

Enry - Music

David - 3D Modeller

Unnamed "German friend" - Graphics

"Russian dude" Port over databases console?

General Manager of another game (StarMade) - Forums. I understand that it is early release, but I have to say.

All around horrible, I've only got a few minutes in, because at the point in the horrible tutorial where I can only read half the text because it does not display properly I go to the street tool and instead of building streets, for me it builds a house, I click the urban street tool and it builds a smaller house.... considering it is now impossible for me to build roads it's game over. That is an unacceptable glitch.. Great game! Played this on my phone and now I can on the big screen. Looks really good on my 23" 1080p monitor.. Half naked, bearded men with bodypaint hiding in forests, only to emerge suddenly and clobber your enemies.

Unless you had some unpleasant real life experience involving half naked, bearded men with bodypaint hiding in forests, only to emerge suddenly and clobber you, I suggest you buy this.

8.75/10 - would DownloadContent again.. Fun for about 30 minutes, then you realize it was a was of \$4.24. Tidalis is a 2D puzzle game that is kinda a cross of match-3 and Tetris. Blocks of various colors drop from the top of the board, and the player can click any block to cause a stream to move in the direction(s) the arrow on the block points. If it hits one of the same color, it's redirected in the way ITS arrow points, up to 3 blocks each step. It's a simple premise, but Tidalis contains an almost limitless number of spins on this basic format with special modes, block types, speeds, gravity, and any number of other ways to mix up the formula. for the price which this game frequently goes for, it's absolutely worth the price.

My one negative aspect to this game is the adventure mode - it's very long, and a large number of the levels rely too heavily upon luck of what the board looks like in its initial state: many levels are only rarely winnable, so it can be frustrating to try to work your way through the campaign and have to restart a level repeatedly just to get favorable conditions.

At any rate, it's unique among match 3 games, so if you're looking for something that feels both familiar and unique, you should give this a look.. HEy ok game, Great emojis, tbh I got 4 card drops in the game, and I got 3 80 cetn cards, so hey, I made money (bcuz the other 2 were 50 cetns each) and if u craft the badge u have a SMALL chance of getting a \$4, \$6, or even \$10 emojis that u can just sell, its a win win, buy this game, get the cards, sell the cards, either earn more, or hit EVEN! and the game is not bad its a fun game.. Typical AE game. If you've never heard of this dev and somehow stumbled upon this with its currently "mixed" overall reviews status, I recommend checking out Artix Entertainment's *Adventure Quest Worlds*. *That is what I can forsee the game becoming. Which is essentially a decent immersive story were it not for the constant grinds and microtransactions.*

For AE fans, you can be sure to check back regularly for AE's latest creation sculpted identically to every other game they've made, but now it's in 3D.

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